February 26, 2016		Math 2L03			Dr. Prayat Poudel	
Test 2	1.5.7			***************************************	50 Minutes	
Full Name				Student I.D	•	
Solution Key						

THIS EXAMINATION PAPER INCLUDES 8 PAGES AND 5 QUESTIONS. YOU ARE RESPONSIBLE FOR ENSURING THAT YOUR COPY OF THE PAPER IS COMPLETE. BRING ANY DISCREPANCY TO THE ATTENTION OF YOUR INVIGILATOR.

INSTRUCTIONS: No aids except the standard Casio fx991 calculator are permitted.

Problem	Points	Score
1	10	
2	30	
3	20	9
4	25	
5	15	
Total:	100	

February 26, 2016 Page 1 of 8

- (10 points) Determine if the following statements are True or False. Explain your answers (NO CREDITS WILL BE OFFERED IF JUSTIFICATION IS NOT PROVIDED)
 - (a) (2 points) If A and B are square matrices of the same order, then $(AB)^T = A^T B^T$.

FALSE .

$$(AB)^T = B^TA^T$$

(b) (2 points) The sum of two invertible matrices of the same size must be invertible.

False
$$A = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$
, $B = \begin{bmatrix} -1 & 0 \\ 0 & -1 \end{bmatrix}$ are both invertible since $\det A = \det B = 1$.

However $A + B = \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix}$ is not invertible since $\det (A + B) = 0$.

(c) (3 points) The game given by the payoff matrix

$$P = \begin{pmatrix} -2 & -4 & 9 \\ 1 & 1 & 0 \\ -1 & -2 & -3 \\ 1 & 1 & -1 \end{pmatrix}$$

is strictly determined.

Talse Not strictly determined since there are no points which are both row minima & column maxima.

(d) (3 points) If A is square matrix and $A^3 = I$, then A is invertible.

Frue
$$A^3 = I$$

 $\Rightarrow A \cdot A^2 = A^2 \cdot A = I$
 $\Rightarrow A^{-1} = A^2$

2. (30 points) The question is based on the following data on three bond funds at the following companies:

	Loss		
Company U	6 %		
Company V	5 %		
Company W	4 %		

You invested a total of \$9000 in the three bond funds at the beginning of 2014, including an equal amount in Company U and Company V. Your total year-to-date loss amounted to \$480.

(a) (7 points) Find the matrix equation AX = B which models to solve the problem.

(b) (18 points) Find the inverse of A which you found above.

$$\longrightarrow \begin{bmatrix} 1 & 1 & 1 & 1 & 0 & 0 \\ 0 & -2 & -1 & -1 & 1 & 0 \\ 0 & -1 & -2 & -6 & 0 & 100 \end{bmatrix} \xrightarrow{2R_1 + R_2} \longrightarrow \begin{bmatrix} 2 & 0 & 1 & 1 & 1 & 0 \\ 0 & -2 & -1 & -1 & 1 & 0 \\ 0 & 0 & -3 & -11 & -1 & 200 \end{bmatrix} \xrightarrow{3R_1 + R_3} \xrightarrow{3R_2 - R_3}$$

So,
$$A^{-1} = \begin{bmatrix} -\frac{4}{3} & \frac{1}{3} & \frac{100}{3} \\ -\frac{4}{3} & -\frac{2}{3} & \frac{100}{3} \\ \frac{11}{3} & \frac{1}{3} & -\frac{200}{3} \end{bmatrix} = \frac{1}{3} \begin{bmatrix} -4 & 1 & 100 \\ -4 & -2 & 100 \\ 11 & 1 & -200 \end{bmatrix}$$

(c) (5 points) Find how much you invested in Company V.

$$X = A^{-1}B = \frac{1}{3} \begin{bmatrix} -4 & 1 & 100 \\ -4 & -2 & 100 \\ 11 & 1 & -200 \end{bmatrix} \begin{bmatrix} 9000 \\ 0 \\ 480 \end{bmatrix} = \begin{bmatrix} 4000 \\ 4000 \\ 1000 \end{bmatrix}$$

Invested \$ 4000 in company V

3. (20 points) Consider the game with payoff matrix

$$P = \begin{pmatrix} 2 & 1 \\ -1 & 3 \end{pmatrix}$$

(a) (8 points) Find the optimal row strategy (i.e. optimal strategy for the row player).

$$e_{1} = \begin{bmatrix} x & 1-x \end{bmatrix} \begin{bmatrix} 2 & 1 \\ -1 & 3 \end{bmatrix} \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \begin{bmatrix} x & 1-x \end{bmatrix} \begin{bmatrix} 2 \\ -1 \end{bmatrix} = \begin{bmatrix} 2x+x-1 \\ 3x-1 \end{bmatrix}$$

$$e_{2} = \begin{bmatrix} x & 1-x \end{bmatrix} \begin{bmatrix} 2 & 1 \\ -1 & 3 \end{bmatrix} \begin{bmatrix} 0 \\ 1 \end{bmatrix} = \begin{bmatrix} x & 1-x \end{bmatrix} \begin{bmatrix} 1 \\ 3 \end{bmatrix} = \begin{bmatrix} x+3-3x \\ 3-2x \end{bmatrix}$$

$$3x-1 = 3-2x \Rightarrow x = \frac{4}{5}, R = \begin{bmatrix} \frac{4}{5}, \frac{1}{5} \end{bmatrix}$$

(b) (8 points) Find the optimal column strategy (i.e. optimal strategy for the column player).

$$C = \begin{bmatrix} x & 1-x \end{bmatrix}^{\mathsf{T}}$$

$$e_1 = \begin{bmatrix} 1 & 0 \end{bmatrix} \begin{bmatrix} 2 & 1 \\ -1 & 3 \end{bmatrix} \begin{bmatrix} x \\ 1-x \end{bmatrix} = \begin{bmatrix} 2 & 1 \end{bmatrix} \begin{bmatrix} x \\ 1-x \end{bmatrix} = 3x+1-x = x+1$$

$$e_2 = \begin{bmatrix} 0 & 1 \end{bmatrix} \begin{bmatrix} 2 & 1 \\ -1 & 3 \end{bmatrix} \begin{bmatrix} x \\ 1-x \end{bmatrix} = \begin{bmatrix} -1 & 3 \end{bmatrix} \begin{bmatrix} x \\ 1-x \end{bmatrix} = -x+3-3x$$

$$= 3-4x$$

$$3-4x = x+1 \Rightarrow 3=5x \Rightarrow x = \frac{2}{5} \quad C = \begin{bmatrix} 2/5 \\ 3/5 \end{bmatrix}$$

(c) (4 points) Find the expected value of the game in the event that each player uses his/her optimal strategy.

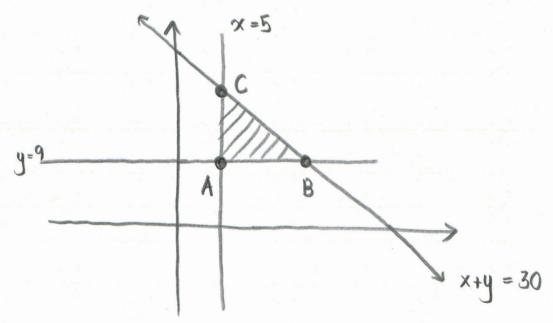
$$e = \begin{bmatrix} \frac{4}{5} & \frac{1}{5} \end{bmatrix} \begin{bmatrix} 2 & 1 \\ -1 & 3 \end{bmatrix} \begin{bmatrix} \frac{3}{5} \\ \frac{3}{5} \end{bmatrix} = \frac{35}{25} = \frac{7}{5}$$

- 4. (25 points) Fly-Away Airlines sells business class and economy class seats for its charter flights. To charter a plane at least 5 business class tickets must be sold and at least 9 economy class tickets must be sold. The plane does not hold more than 30 passengers.
 - (a) (12 points) Draw the feasible region that shows the number of business class and economy class seats.

$$x \ge 5$$
, $y \ge 9$, $x + y \le 30$

$$y = \text{# business class}$$

$$y = \text{# econ. class}$$



- (b) (7 points) Find the corner points of the feasible region.
 - A:(5,9)
 - B:(5,25)
 - c: (a1,9)

(c) (6 points) Fly-Away makes \$40 profit for each business class ticket sold and \$45 profit for each economy class ticket sold. In order for Fly-Away Airlines to maximize its profits, how many economy class seats should they sell?

$$P(x) = 40x + 45y$$
 | Max occurs at corner points)

$$P = 405$$

So they should sell 25 economy tickets.

- 5. (15 points) There is no partial credit. Your mark will be based solely on what is written in the box provided
 - (a) (10 points) We want to solve the following Standard Maximization Problem:

$$\underline{\text{Maximize:}} \quad p = x - y + z$$

Subject to:
$$x + y + z \le 3$$

 $3x - 2y + 6z \le 4$
 $x \ge 0; y \ge 0; z \ge 0$

Find the initial tableau.

x s 1 t 3	y 1 -2	Z 1 6	s 1	t 0 1	3	
p -1	and a second	-1	0		0	

(b) (5 points) Reduce the payoff matrices by dominance.

$$P = \begin{pmatrix} 1 & -1 & -5 \\ 4 & 0 & 2 \\ 3 & -3 & 10 \\ 3 & -5 & -4 \end{pmatrix}$$

(0)